



COUNCIL AGENDA: 1-11-05

ITEM: 2.11

# Memorandum

**TO:** HONORABLE MAYOR AND  
CITY COUNCIL

**FROM:** Robert L. Davis

**SUBJECT:** SEE BELOW

**DATE:** December 8, 2004

Approved

Date

12/13/04

**COUNCIL DISTRICT:** City-wide

**SUBJECT: ADOPTION OF A RESOLUTION AUTHORIZING THE CITY MANAGER TO EXECUTE AN AGREEMENT WITH THE COMMISSION ON PEACE OFFICER STANDARDS AND TRAINING (P.O.S.T.) THAT RELATES TO LAW ENFORCEMENT DRIVER SIMULATOR TRAINING AND FORCE OPTION SIMULATOR TRAINING**

## RECOMMENDATION

It is recommended that the City Council adopt a resolution authorizing the City Manager to execute an agreement with the Commission on Peace Officer Standards and Training (P.O.S.T.) related to components of the previously approved P.O.S.T.-reimbursed training program for peace officers in Santa Clara County for the term of July 1, 2004 to June 30, 2005 in an amount not to exceed \$158,000.

## BACKGROUND

In 1999, the California Commission on Peace Officer Standards and Training (P.O.S.T.) selected the San Jose Police Department as a P.O.S.T.-certified Regional Training Center. The Commission funded the purchase and installation of Force Option and Driver Training Simulators for the training center. The City has received reimbursement for the equipment. In exchange for this equipment, the San Jose Police Department was approved to enter into a five-year commitment with P.O.S.T to provide regional simulator training. Three sworn positions, added in Fiscal Year 2000-01 to manage the program, are partially funded by P.O.S.T. These positions provide simulator training to both San Jose Police sworn personnel as well as sworn personnel from other participating local law enforcement agencies.

### **ANALYSIS**

State P.O.S.T. Agreement #04-011-066 requires the Department to provide four (4) hours of driver simulator training and four (4) hours of force option simulator training to 1,000 law enforcement officers in Santa Clara County during the period of July 1, 2004 through June 30, 2005. The total reimbursement under this agreement is \$158,000. This reimbursement funds 39% of the three (3) officer positions assigned to provide simulator training.

Execution of this agreement is a continuation of a previous agreement with P.O.S.T. and is required prior to reimbursements being issued to the City by the State. The agreement is the fifth year of a five-year commitment with P.O.S.T. to provide the simulator training program. This training program is recognized as a beneficial training component with regard to officer safety and is a State-mandated program for sworn law enforcement personnel.

### **PUBLIC OUTREACH**

This program has been coordinated with the California Commission on P.O.S.T. Training will be made available to other law enforcement agencies in Santa Clara County as part of the agreement.

### **COORDINATION**

This memorandum has been coordinated with the Planning Department, the City Manager's Office, the Manager's Budget Office, and the Office of the City Attorney.

### **COST IMPLICATIONS**

The agreement with P.O.S.T. will reimburse the City of San Jose \$158,000 for providing training services to both San Jose Police sworn personnel as well as sworn personnel from other local jurisdictions. Training will be provided by existing San Jose Police Department staff. Estimated revenues from the State have been included in the 2004-05 Adopted Operating Budget.

**BUDGET REFERENCE**

| Fund # | Appn. # | Appropriation Name               | Total Appn.   | 2004-2005 Adopted Budget Page | Last Budget Action (Date, Ord. No.) |
|--------|---------|----------------------------------|---------------|-------------------------------|-------------------------------------|
| 001    | 0501    | Personal Services - Police       | \$220,193,424 | VIII-116                      | 10/12/04, Ord. No. 27267            |
| 001    | 0502    | Non-Personal/ Equipment - Police | \$17,384,649  | VIII-116                      | 10/12/04, Ord. No. 27267            |

**CEQA**

Not a project.



ROBERT L. DAVIS  
Chief of Police

RLD:JK:jk